



MIT Art, Design & Technology University, Pune, India MIT Institute of Design, Pune

IQAC

Report on Stakeholder's Feedback on Curriculum

2021-22

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Declaration

This is to state that all the Feedback Forms collected from all the stakeholders (a) Students, (b) Teachers, (c) Employers and (d) Alumni, for the 'Academic Year' 2021-22, are preserved in the school for record purpose and will be made available to IQAC at any time.

The report is prepared based on the Feedback Forms collected from the stakeholders.

IQAC Co-ordinator at School Level

Dr. Sandip Deore

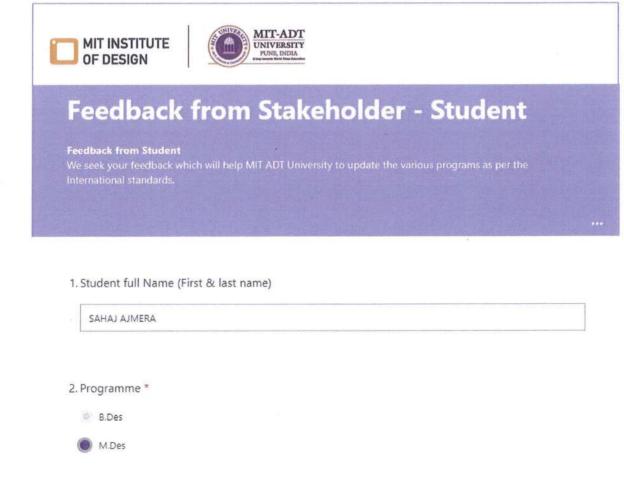
MIT Institute of Design

Prof. Dr. Sandip Deore

Assistant professor

Stakeholder's feedback will help MIT Institute of Design, MIT ADT University to revise and update the curriculum of various programs as per the international standards. For this purpose, feedback system has been developed at Institute level to create, collect and analyse the feedback forms for different stakeholders like a) Students, b) Faculty, c) Employer, d) Alumni. And take required action in order to incorporate stakeholders' creative suggestions on programs, courses, curriculum and instruction of the courses. The practice would also help to keep the programs, courses and curriculum to the mark.

- 1. Filled -in feedback Forms on Curriculum from different stakeholders:
 - (a) Students, (b) Faculty, (c) Employers, (d) Alumni
- (a) Filled-in Feedback form on Curriculum from one Student as a sample



3, DIS	cipline *
	Product Design
0	Transportation Design
	Animation Design
	Film and Video Design
	Graphic Design
	Retail Design
	User Experience Design
	Interior Space and Furniture Design
	Fashion Communication
	Fashion Design
	Fashion Management & Marketing
	Design Management
	Immersive Media Design
I. Year	
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	1st Year
Ů.	2nd Year
•	3rd Year
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E-ma	nil ID *
Ajn	era.sahaj@gmail.com
-	
Cont	act no
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951	8750027
Is the	curriculum well-structured and relevant to real life situations (relevance to the local, nal, regional and global developmental current trends)? *
4	- Strongly agree
3	- Agree
2	- Neutral
1	- Disagree
0	- Strongly Disagree

8. Are you satisfied with the duration given for skill-based courses and projects? *
4 - Strongly satisfied
3 - Satisfied
2 - Neutral
1- Dissatisfied
0- Strongly Dissatisfied
9. Is the syllabus enhancing constructive learning and develops problem solving skills? *
4-To a great extent
3-Moderately
2-Some what
1-Very little
0-Not at all
10. Are sufficient reference books, based on the syllabus, available in the library? *
4- Regularly
3-Often
2-Sometimes
1- Rarely
0-Never
9
11. Does the curriculam include 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship? *
4 - To a great extent
3 - Moderate
② 2 - Somewhat
1 - Very little
0 - Not at all
12. How do you find the curriculum from the employability, and entrepreneurship point of view? *
4 - Excellent
3 - Very Good
2 - Good
1 - Oridnary
0 - Poor

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		imations/Junes	were conduc	ieu.	
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3 - Satisfied					
2 - Neutral					
1 - Dissatisfied					
0 - Strongly Dissat	isfied				
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3 - Satisfied					
2 - Neutral					
1 - Dissatisfied					
0 - Strongly Dissatis	fied				
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				Oridinary	Poor
Classroom				Oridinary	Poor
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Classroom Library Workshop Canteen Hostel	Excellent	Very Good	Good	0 0 0	0
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Classroom Library Workshop Canteen Hostel What is the standard department? * 4-Excellent 3-Very Good	Excellent	Very Good	Good	0 0 0	0

4 - Strongly Satisfied 3 - Satisfied	
3 - Satisfied	
2 - Neutral	
1 - Dissatisfied	
0- Strongly Dissatisfied	
What changes are require	red in T & P to improve the placement
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Are you satisfied with th	ne adequacy of the infrastructure and the safety on the campus? *
4 - to a great extent	
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0 - Not at all	
Would you like to give ar	ny other suggestions? *
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2. Designation *	
Associate Professor - HOD, Interior Space & Furniture Design	
3. E-Mail ID *	
amitdeshmukh@mitid.edu.in	
amitgesnmukn@mitjg.edu.in	
4. Contact No	
9422504971	
5. Discipline *	
Product Design	
Transportation Design	
Interior Space & Furniture Design	
Film & Video Design	
Graphic Design	
Animation Design	
Retail & Exhibition Design	
User Experience Design	
Immersive Media Design	
Design Management	
Fashion Management & Marketing	
Fashion Design	
Fashion Communication	
Foundation/Pre -Design	
5. Is the curriculum well-structured and relevant to real life situations (relevance to the local, national, regional and global developmental current trends)? *	
4 - Strongly agree	
3 - Agree	
2 - Neutral	
1 - Disagree	
0 - Strongly Disagree	

7. Are you satisfied with the duration given for skill-based courses and projects?	
4- Strongly satisfied	
3 - Satisfied	
2 - Neutral	
1 - Dissatisfied	
0 - Strongly Dissatisfied	
8. Is the syllabus enhancing constructive learning and develops problem solving skills?	
4 - To a great extent	
3 - Moderate	
2 - Some what	
1 - Very Little	
0 - Not at all	
9. Does the curriculum reflect Programme outcomes (POs), Programme Specific Outcomes (PSOs) and Course Outcomes (COs) of the Programme and courses offered by the University and are they mapped?	
4 - Strongly Agree	
3 - Agree	
2 - Neutral	
1 - Disagree	
0 - Strongly Disagree	
10. Are sufficient reference books, based on the syllabus, available in the library?	
4 - Everytime	
3 - Usually	
2 - Occasionally/ Sometimes	
1 - Rarely	
0 - Never	
11. Are books suggested by you, purchased for library ?	
4 - Regularly	
3- Often	
2 - Sometimes	
1- Rarely	
0 -Never	

	Does the curriculum include 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship?
	4 - To a great extent
(3 - Moderate
	2 - Somewhat
	1 - Very little
	0 - Not at all
13.7	are your suggestions to revise the curriculum taken into consideration?
(4 – Every time
	3 – Usually
	2 – Occasionally/Sometimes
	1 – Rarely
	0- Never
14. F	low do you find the curriculum from the employability, and entrepreneurship point of view?
	4 - Excellent
	3 - Very Good
	2 - Good
	1 - Ordinary
	0 - Poor
	l-in Feedback form on Curriculum from one Employer as a sample
	MIT INSTITUTE OF DESIGN MIT-ADT UNIVERSITY PUNIC, INDIA Any mands Were Gine founds.
Feed We so	AIT INSTITUTE UNIVERSITY

2. E-Mail ID *
prateek@wearetrip.in
3. Contact No *
9822442193
4. Organization Name *
Trip Creative Services
5. Designation *
Creative Director
6. Do you find the curriculum relevant to the industry needs?
4- To a great extent
3 - Moderate
2- Some what
1 - Very little
0- Not at all
7. Do you feel the Institute have done justice in developing skills required for the industry?
4- Fully
3- Reasonably
2- Partially
1- Slightly
0 - Not at all
8. How do you find the fundamental and practical knowledge of the student serving your organization?
4 - Excellent
3 - Very Good
2 - Good
1 - Ordinary
0- Poor

DE DESIGN PERCENTAGE PERCENT	3 - Very Good	
What new 'components' should be included in the curriculum? Design for the Internet Generation Would you like to give any other suggestions? Enter your answer Inter your answer In	2 - Good	
What new 'components' should be included in the curriculum? Design for the Internet Generation Would you like to give any other suggestions? Enter your answer In Feedback form on Curriculum from one Alumni as a sample MIT INSTITUTE OF DESIGN MIT-ADT UNIVERSITY Peedback from Stakeholder - Alumni Boack from Alumni seek your feedback which will help MIT ADT University to update the various programs as per the national standards. Jumni full Name (First & last name) *	1 - Oridnary	
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Enter your answer In Feedback form on Curriculum from one Alumni as a sample MIT INSTITUTE OF DESIGN MIT-ADT UNIVERSITY PROFESSION Peedback from Stakeholder - Alumni Stack from Alumni Stack from Alumni Stack from Alumni Stack your feedback which will help MIT ADT University to update the various programs as per the Instituted in the various programs as per the per the per the per the various programs as per the per t	Design for the Internet	t Generation
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9. How do you find the soft skills like communication skills, articulation skills, attitude and behaviour

of the student serving your organization?

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4. Dis	tipline *
	Product Design
	Transportation Design
	Animation Design
	Film and Video Design
	Graphic Design
	Retail Design
	User Experience Design
	Interior Space and Furniture Design
	Fashion Communication
	Fashion Design
	Fashion Management & Marketing
	Design Management
	Immersive Media Design

5. E-mail ID *
chaitanya.kamble@mitid.edu.in
6. Contact no
e. Contact no
9175555882
7. Present Organization Name: *
BHUSHAN POWAR DESIGNS
8. Present Designation *
Yacht Designer
9. Was the curriculum well-structured and relevant to real life situations (relevance to the local, national, regional and global developmental current trends)? * 4 - Strongly Agree 3 - Agree 2 - Neutral
1 - Disagree
0 - Strongly disagree
10. Were you satisfied with the duration given for skill-based courses and projects? *
4 - Strongly satisfied
3 - Satisfied
2 - Neutral
1- Dissatisfied
0- Strongly Dissatisfied

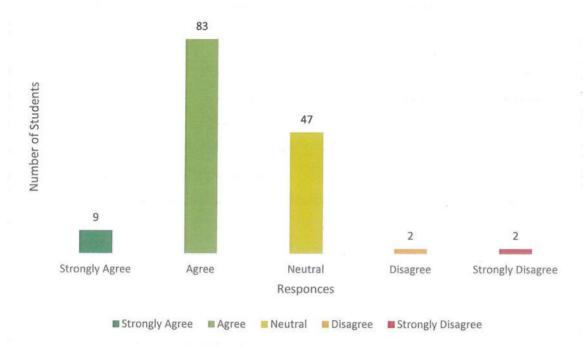
	11. Was the syllabus enhancing constructive learning and develops problem solving skills? *
	4-To a great extent
	3-Moderately
	2-Some what
	1-Very little
	0-Not at all
	12. Were sufficient reference books, based on the syllabus, available in the library? *
	4- Regularly
	3-Often
	2-Sometimes
	1- Rarely
	0-Never
	13. Does the curriculum include 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship? *
	4 - To a great extent
	3 - Moderate
	2 - Somewhat
	1 - Very little
	0 - Not at all
	14. Has the components, which you felt were missing in the curriculum, incorporated in the curriculum now? *
	4-To a great extent
	3-Moderately
	2-Some what
	1-Very little
	0-Not at all
38	
	15. How do you find the curriculum from the employability, and entrepreneurship point of view? *
	4 - Excellent
	3 - Very Good
	2 - Good
	1 - Oridnary
	0 - Poor

2. Analysis of Feedback Forms on Curriculum from Different Stakeholders

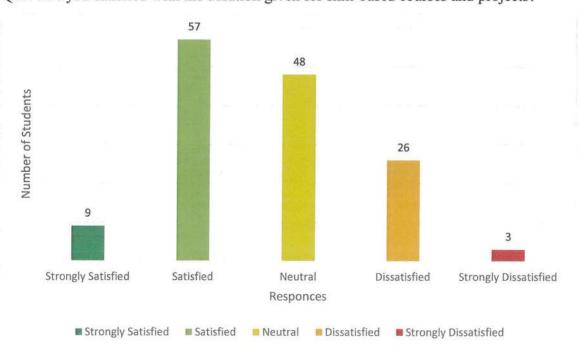
(a) Analysis of Feedback Forms on Curriculum from Students

Total number of feedbacks obtained on Curriculum from Students- 143

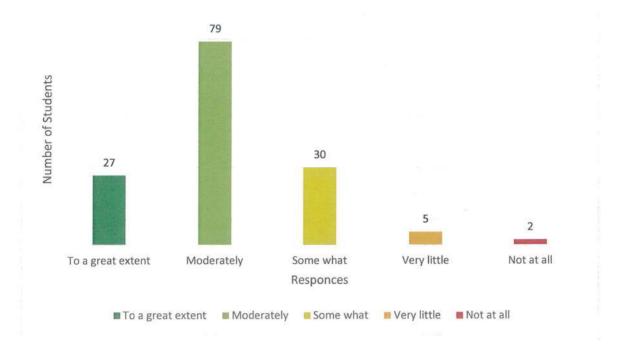
Que.-Is the curriculum well-structured and relevant to real life situations (relevance to the local, national, regional, and global developmental current trends)?



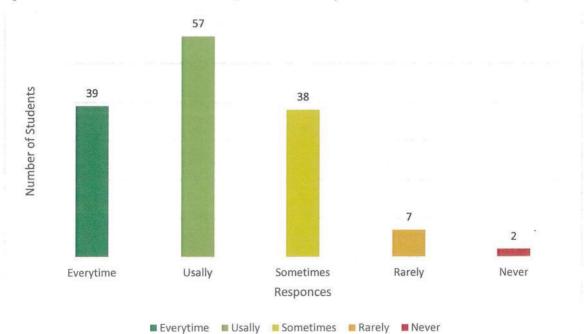
Que.-Are you satisfied with the duration given for skill-based courses and projects?



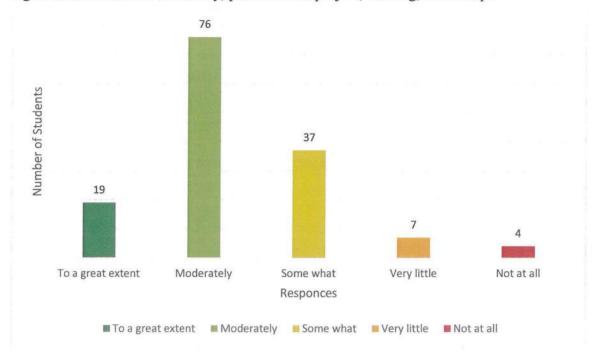
Que.-Is the syllabus enhancing constructive learning and develops problem solving skills?



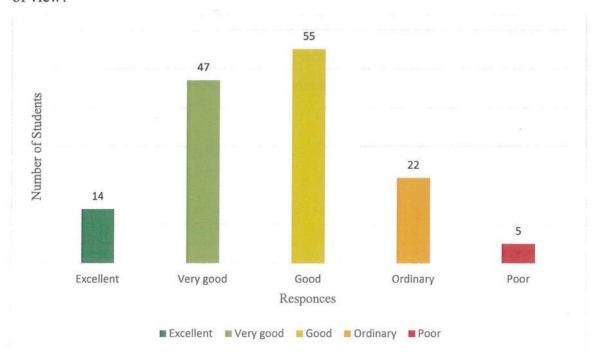
Que.-Are sufficient reference books, based on the syllabus, available in the library?



Que.-Does the curriculum include 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship?



Que.-How do you find the curriculum from the employability, and entrepreneurship point of view?



Conclusion:

- According to 81% Students curriculum is good from employability, and entrepreneurship point of view.
- 66% Students said that the curriculum includes 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship.
- 64% Students said that the curriculum is well-structured and relevant to real life situations (relevance to the local, national, regional and global developmental current trends)
- 74% Students said that the syllabus enhancing constructive learning and develops problem solving skills.
- According to 67% Students sufficient reference books, based on the syllabus, available in the library.

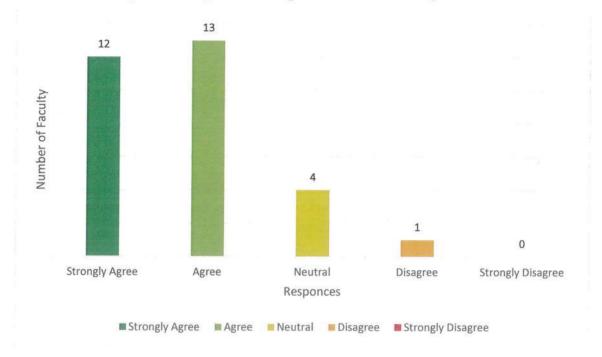
Suggestions from Students on curriculum:

- More ways to integrate industry standards (work related) in the curriculum would really prepare students to face the challenges of the design world.
- Easier access should made available to industry standard software for students.
- Some courses on design basics in first semester for M. Des. students, because many students come from non-design backgrounds.
- There should be more books of different fields available in the library.
- Bring the visiting faculty later in the course after giving a brief introduction instead of in the starting when we do not know much about the course.
- Include more interdisciplinary courses. Allow electives for Masters students.
- Inclusion of more live projects in the courses will benefit the students and impart knowledge that is used in real life.
- More field and industry visits needed.

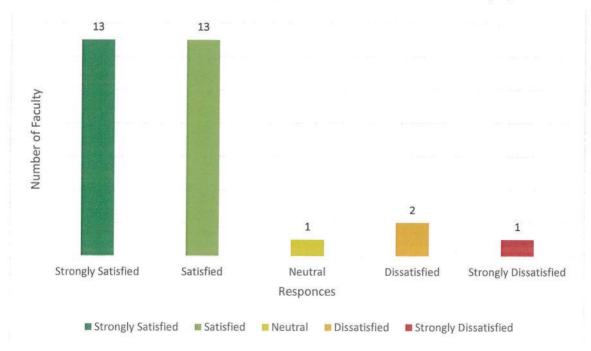
(b) Analysis of Feedback Forms on Curriculum from Faculty

Total number of feedbacks obtained on Curriculum from Faculty- 30

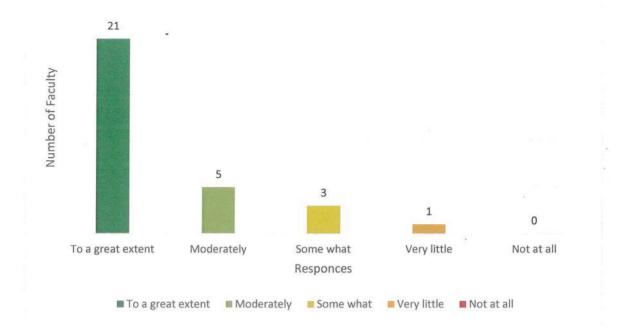
Que.-Is the curriculum well-structured and relevant to real life situations (relevance to the local, national, regional, and global developmental current trends)?



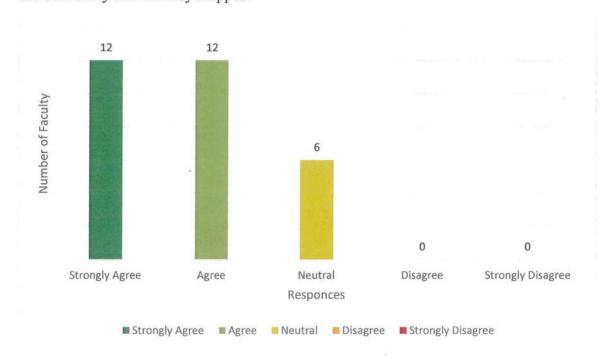
Que.-Are you satisfied with the duration given for skill-based courses and projects?



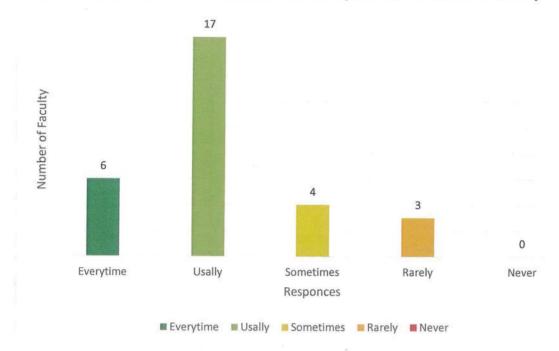
Que.-Is the syllabus enhancing constructive learning and develops problem solving skills?



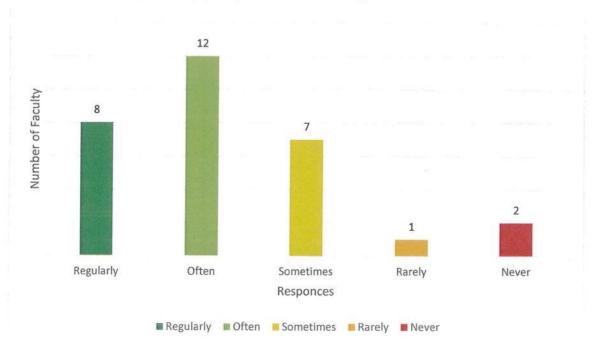
Que.-Does the curriculum reflect Programme outcomes (POs), Programme Specific Outcomes (PSOs) and Course Outcomes (COs) of the Programme and courses offered by the University and are they mapped?



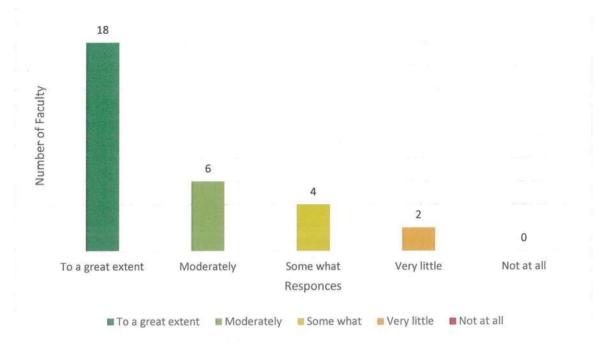
Que.-Are sufficient reference books, based on the syllabus, available in the library?



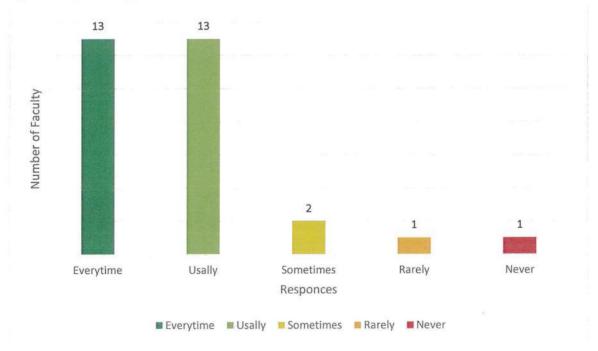
Que.-Are books suggested by you, purchased for library?



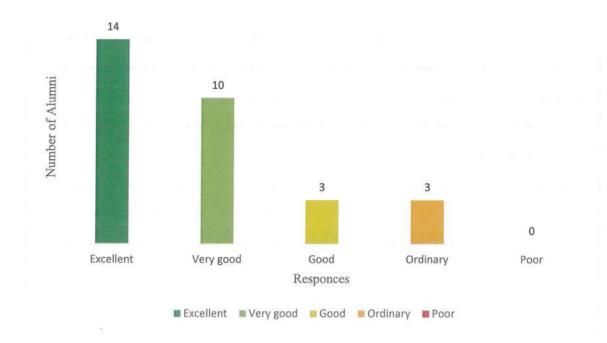
Que.-Does the curriculum include 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship?



Que.-Are your suggestions to revise the curriculum taken into consideration?



Que.-How do you find the curriculum from the employability, and entrepreneurship point of view?



Conclusion:

- According to 90% Faculty curriculum is very good from employability, and entrepreneurship point of view.
- According to 80% Faculty, the curriculum reflects Programme outcomes (POs),
 Programme Specific Outcomes (PSOs) and Course Outcomes (COs) of the Programme and courses offered by the University and are they mapped.
- 80% Faculty said that the curriculum includes 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship.
- 83% Faculty said that the curriculum is well-structured and relevant to real life situations (relevance to the local, national, regional, and global developmental current trends)
- 86.6% Faculty said that the syllabus enhancing constructive learning and develops problem solving skills.
- According to 76.6% Faculty sufficient reference books, based on the syllabus, available
 in the library.
- According to 86.6% Faculty their suggestions taken into consideration to revise the curriculum.

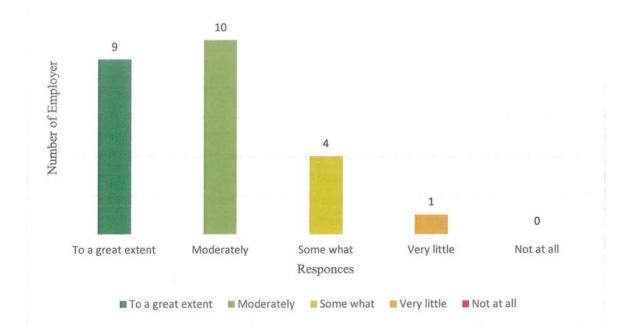
Suggestions from Faculty on curriculum:

- Urgently need to strengthen our classroom infrastructure for online/offline digital presentations (with audio) and video conferencing facilities especially for international collaborative activity.
- Design education has evolved from high pedestal curriculum to a collaborative projectbased learning which accommodates real world, global solutions - we must modernise, be open to new methods of teaching.
- Focused department level faculty development programmes, workshops, and seminars could be organised.

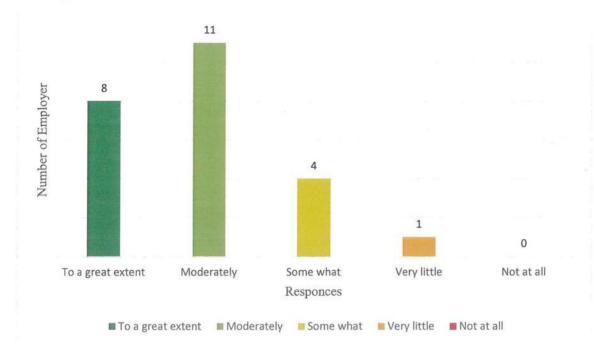
(c) Analysis of Feedback Forms on Curriculum from Employer

Total number of feedbacks obtained on Curriculum from Employer- 24

Que.- Do you find the curriculum relevant to the industry needs?



Que.- Do you feel the Institute have done justice in developing skills required for the industry?



Que.- How do you find the fundamental and practical knowledge of the student serving your organization?



Que.- How do you find the soft skills like communication skills, articulation skills, attitude and behaviour of the student serving your organization?



Que.- What new 'components' should be included in the curriculum?

- Design for the Internet Generation.
- Basic Business Orientation: As all design briefs have broadly 3 key aspects. (A)
 Consumer (B) Technology (C) Business/ Market. All design students and schools provide
 good inputs in Consumer and Technology aspects while missing out on the Business
 needs.
- Soft skills are very important, what and the way we present need to be taught by professionals.
- The institute should emphasise to their students that professional work ethic is very important in a work place. This can be done through counselling and workshops.
- Frequent engagement with industries can collaborate with industries for classroom projects, electives to choose based on student's interest.
- We feel the Curriculum covers most of the requirements we expect from a design team.
 The only thing lacking is the real time speed of working which can only be achieved in a real time job.

Conclusion:

- 79% Employer feel that the curriculum relevant to the industry needs.
- 79% Employer feel the Institute have done justice in developing skills required for the industry.
- 87.5 % Employer find the fundamental and practical knowledge of the student is good.
- 95.8% Employer find the soft skills like communication skills, articulation skills, attitude and behaviour of the student is good.

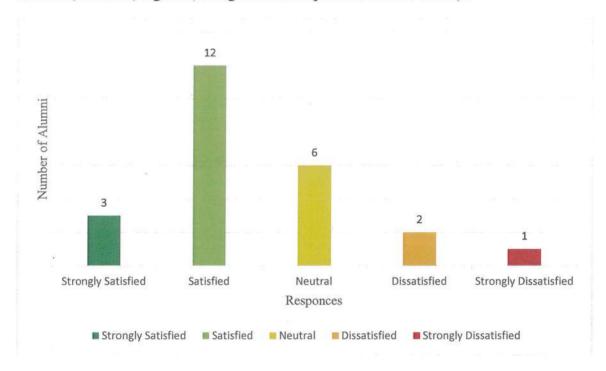
Suggestions from Employer on curriculum:

- The college can include a soft skills training program to equip students with soft skills and encourage them to develop their work ethic, professionalism in the work done. In our observation we found this aspect missing in this batch.
- Encourage research, documentation and writing papers.
- agile working with cross functional teams.

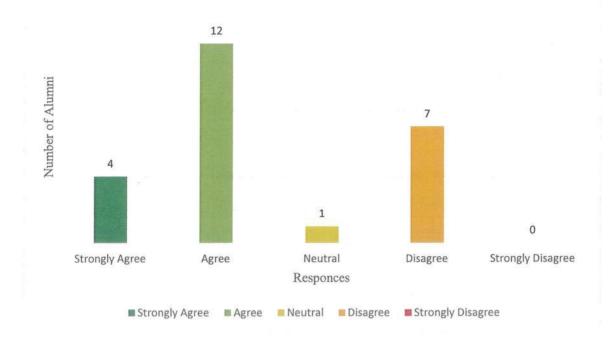
(d) Analysis of Feedback Forms on Curriculum from Alumni

Total number of feedbacks obtained on Curriculum from Alumni- 24

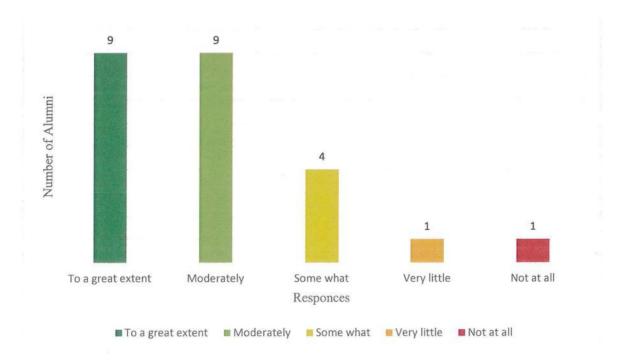
Que.- Was the curriculum well-structured and relevant to real life situations (relevance to the local, national, regional, and global developmental current trends)?



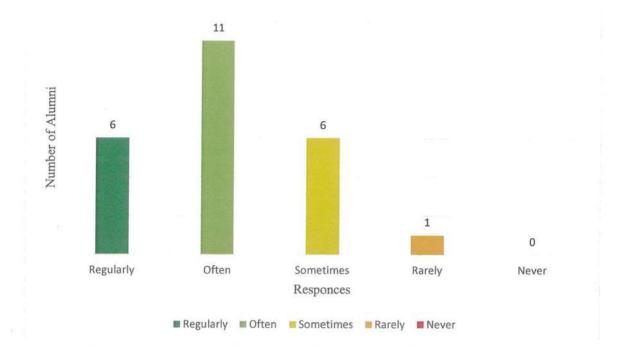
Que.- Were you satisfied with the duration given for skill-based courses and projects?



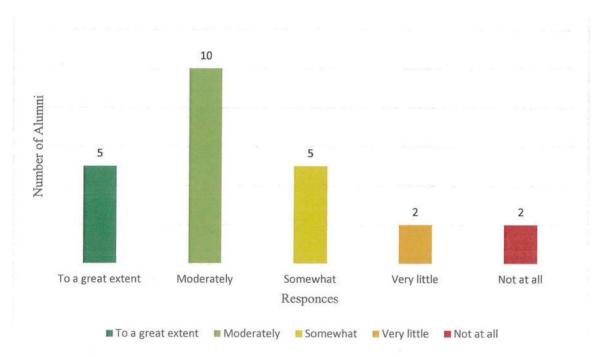
Que.- Was the syllabus enhancing constructive learning and develops problem solving skills?



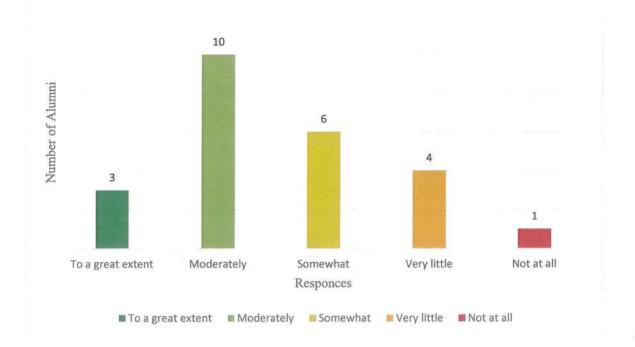
Que.- Were sufficient reference books, based on the syllabus, available in the library?



Que.- Does the curriculum include 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship?



Que.- Have the components, which you felt were missing in the curriculum, incorporated in the curriculum now?



Que.- How do you find the curriculum from employability, and entrepreneurship point of view?



Conclusion:

- According to 70.8% Alumni curriculum is good from employability, and entrepreneurship point of view.
- 62.5 % Alumni says that the curriculum includes 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship.
- 62.5% Alumni says that the curriculum is well-structured and relevant to real life situations (relevance to the local, national, regional, and global developmental current trends)
- 66.66% Alumni are satisfied with the duration given for skill-based courses and projects.
- According to 54% Alumni, components, which you felt were missing in the curriculum, incorporated in the curriculum now.

Feedback from Alumni on curriculum:

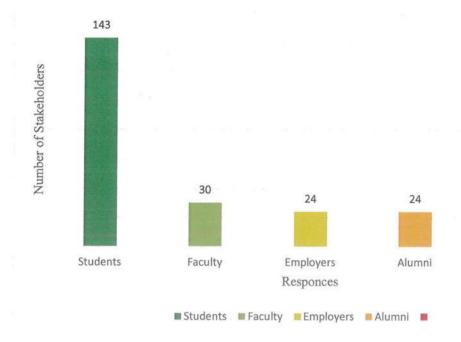
- It was a great learning experience at MIT, Campus is good, Discipline wise faculties are good, all the facilities for classroom, workshop, campus area, canteen, hostel are very nice. It has been a great experience at campus design campus.
- MIT helped me to be more self-independent, open to new ways of storytelling and taught me fundamentals which I would cherish for my entire life.
- Overall, my time at MITID was pleasant. My discipline's curriculum was designed with a practical approach which helped in the industry.
- Quality experience I would cherish.
- Life and learning at MITID was a positive experience overall. Faculty members are very
 knowledgeable and guide us well. MITID made us ready for the competitive world out
 there and shaped us as future Designers.
- It was great experience learning in MIT. I grew not only in terms of intellectuality but as
 a person also. Learning experience as well as the institute culture helped to overcome all
 my weakness and turn that into my strengths. Overall experience and learning boosted
 my confidence to face the real world. MIT had supported me throughout my four years
 in every way possible.
- My personal learning experience is I gain more practical knowledge rather than only theory. The work culture and environment are too good. There are no boundaries for the to explore the new things.

Suggestions from Alumni on curriculum:

- There were some places where I felt more focus was required in terms of training that are needed in industry today. Economic part of the industry. What a product designers value is. Design and finance. These courses were as good as skipped which I feel is very important. For product Designers I feel there should be a course that introduces them to latest technologies like IOTs, AI, AR etc in terms of design and how they are used.
- To incorporate more opportunities for Fashion Communication students. To have more fashion centric projects as opposed to graphic design.
- Student should get good career concealing before they choose type of industry, they want to go in.
- Interaction between teachers should be more. Currently per ratio between student and teacher is too high.

3. Comparison of Feedback of different Stakeholders

Graph below shows the details of the feedback obtained from the stakeholders for curriculum of various programs under MITID.



As per the feedback obtained from the stakeholders it can be understood that:

- Overall curriculum is well-structured and relevant to real life situations. It takes into consideration the local and national needs.
- Hands on experience, problem solving skills, soft skills are the strengths of the curriculum.
- Curriculum was designed with a practical approach which helps design learners while working in the industry.
- The overall curriculum meets the standards of the industry.
- Stakeholders found the overall curriculum good from employability, and entrepreneurship point of view.

4. Pertinent pointers identified & drawn to enhance the learning effectiveness

As per the feedback obtained from the stakeholders' things that can be done to enhance the curriculum include:

- Student should get good career concealing before they choose type of industry, they want to go in.
- A soft skills training program to equip students with soft skills and encourage them to develop their work ethic, professionalism in the work done.
- Encourage research, documentation and writing papers.
- Need to strengthen our classroom infrastructure for online/offline digital presentations (with audio) and video conferencing facilities especially for international collaborative activity.





Date: 16-09-2022

<u>Communication Letter of 'Action Taken' for Curriculum Feedback</u> received from stakeholders for the year 2021-22

The Feedback on Curriculum is taken from different stakeholders (Students, Alumni, Teachers, Employers) and analysed by the committee including curriculum feedback coordinator and reported to Head of the Institute. Later the Head of the Institute conducted faculty meeting to communicate the curriculum feedback received from different stakeholders and discussed the action points with subject teachers. The following observations and suggestions forwarded to take the further action in BOS.

- Student should get good career concealing before they choose type of industry, they want to go in.
- A soft skills training program to equip students with soft skills and encourage them to develop their work ethic, professionalism in the work done.
- Encourage research, documentation and writing papers.

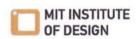
 Need to strengthen classroom infrastructure for online/offline digital presentations (with audio) and video conferencing facilities especially for international collaborative activity.

Quagale

TUTE OF ORDER

Hiring

Curriculum Feedback Coordinator Asst. Prof. Supriya Ugale Head of the Institute
Prof. Dr. Nachiket Thakur





Date: 20-01-2023

<u>Planning the Revision for Updating the Syllabus as per action taken</u> report on curriculum Feedback of AY 2021-22

Following pointers will be discussed in the BoS meeting which is scheduled on 19-04-2023

- Requirement to include sessions on career concealing for students before they choose type of industry, they want to go in.
- As per stakeholder's suggestions, a soft skills training program needs to be plan in curriculum to equip students with soft skills and encourage them to develop their work ethic, professionalism in the work done.
- Encourage research, documentation and writing papers activity as part of curriculum.
- Need to strengthen classroom infrastructure for online/offline digital presentations (with audio) and video conferencing facilities especially for international collaborative activity.

The modified syllabus is kept for approval from BOS, if any suggestion from BOS members, will be incorporated in the syllabus. After passing through BOS, the syllabus forwarded to the Academic Council for approval.





Head of the Institute Prof. Dr. Nachiket Thakur

MOM of BOS and Academic Council on Feedback

Following points are covered in BOS and proofs are attached in the same file.

Following points are noted from the curriculum Feedbacks taken from Stakeholders:

As per the feedback obtained from the stakeholders' things that can be done to enhance the curriculum include:

- Overall curriculum is well-structured and relevant to real life situations. It takes into consideration the local and national needs.
- Hands on experience, problem solving skills, soft skills are the strengths of the curriculum.
- Curriculum was designed with a practical approach which helps design learners while working in the industry.
- The overall curriculum meets the standards of the industry.
- Stakeholders found the overall curriculum good from employability, and entrepreneurship point of view.

Action Taken and Improvement or Enrichment in the Curriculum

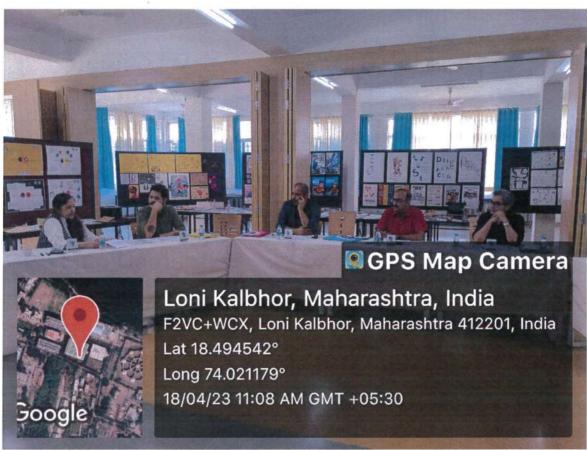
Following are action taken points or suggestions discussed in the BoS meeting.

- 1. Career concealing/guidance sessions or activities will be planned for final year students to help them to choose type of industry, they want to go in.
- 2. As per stakeholder's suggestions, curriculum will include soft skills training programs to equip students with soft skills.
- Different activities will be planned for the final year students to encourage them to write research articles/ papers as part of their graduation project.
- Classroom infrastructure is getting updated for online/offline digital presentations (with audio) and video conferencing facilities especially for international collaborative activity.

Conclusion:

The report consists of feedback taken from different stakeholders, analysis and action taken on the pertinent pointers obtained for the A.Y. 2021-22. Main objective of the continuous improvement in the curricula development and enhancement, enrichment is achieved. Reflection of the action taken is observed in BoS/AC meeting and further implementation are done in the next BoS. (Proofs attached)

Geotagged Photographs





Screenshots of the Feedback Report displayed on website



Stakeholder Feedback

STAKEHOLDER FEEDBACK ON THE CURRICULUM





Hey! I am your virtual Admission Assistant.



