

**MIT Art, Design & Technology
University, Pune, India
MIT Institute of Design, Pune**

IQAC

**Report on Stakeholder's Feedback
on Curriculum**

2022-23

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Declaration

This is to state that all the Feedback Forms collected from all the stakeholders (a) Students, (b) Teachers, (c) Employers and (d) Alumni, for the 'Academic Year' 2022-23, are preserved in the school for record purpose and will be made available to IQAC at any time.

The report is prepared based on the Feedback Forms collected from the stakeholders.



Prof. Dr. Sandip Deore
Assistant Professor
IQAC Co-ordinator at School Level
MIT Institute of Design

Stakeholder's feedback will help MIT Institute of Design, MIT ADT University to revise and update the curriculum of various programs as per the international standards. For this purpose, feedback system has been developed at Institute level to create, collect and analyse the feedback forms for different stakeholders like a) Students, b) Faculty, c) Employer, d) Alumni. And take required action in order to incorporate stakeholders' creative suggestions on programs, courses, curriculum and instruction of the courses. The practice would also help to keep the programs, courses, and curriculum to the mark.

1. Filled –in feedback Forms on Curriculum from different stakeholders:

(a) Students, (b) Faculty, (c) Employers, (d) Alumni

(a) Filled-in Feedback form on Curriculum from one Student as a sample



The screenshot shows a feedback form header with logos for MIT INSTITUTE OF DESIGN and MIT-ADT UNIVERSITY PUNE, INDIA. The title is 'Feedback from Stakeholder - Student'. Below the title, it says 'Feedback from Student' and 'We seek your feedback which will help MIT ADT University to update the various programs as per the International standards.' There are three dots in the bottom right corner of the header area.

1. Student full Name (First & last name)

SAHAJ AJMERA

2. Programme *

B.Des

M.Des

3. Discipline *

- Product Design
- Transportation Design
- Animation Design
- Film and Video Design
- Graphic Design
- Retail Design
- User Experience Design
- Interior Space and Furniture Design
- Fashion Communication
- Fashion Design
- Fashion Management & Marketing
- Design Management
- Immersive Media Design

4. Year *

- 1st Year
- 2nd Year
- 3rd Year
- 4th Year

5. E-mail ID *

Ajmera.sahaj@gmail.com

6. Contact no

9518750027

7. Is the curriculum well-structured and relevant to real life situations (relevance to the local, national, regional and global developmental current trends)? *

- 4 - Strongly agree
- 3 - Agree
- 2 - Neutral
- 1 - Disagree
- 0 - Strongly Disagree

8. Are you satisfied with the duration given for skill-based courses and projects? *

- 4 - Strongly satisfied
- 3 - Satisfied
- 2 - Neutral
- 1- Dissatisfied
- 0- Strongly Dissatisfied

9. Is the syllabus enhancing constructive learning and develops problem solving skills? *

- 4-To a great extent
- 3-Moderately
- 2-Some what
- 1-Very little
- 0-Not at all

10. Are sufficient reference books, based on the syllabus, available in the library? *

- 4- Regularly
- 3-Often
- 2-Sometimes
- 1- Rarely
- 0-Never

11. Does the curriculum include 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship? *

- 4 - To a great extent
- 3 - Moderate
- 2 - Somewhat
- 1 - Very little
- 0 - Not at all

12. How do you find the curriculum from the employability, and entrepreneurship point of view? *

- 4 - Excellent
- 3 - Very Good
- 2 - Good
- 1 - Ordinary
- 0 - Poor

13. What improvement do you suggest for teaching quality and teaching methods? *

More practical in online mode

14. Are you satisfied with the way examinations/Juries were conducted? *

- 4 - Strongly satisfied
- 3 - Satisfied
- 2 - Neutral
- 1 - Dissatisfied
- 0 - Strongly Dissatisfied

15. Were you satisfied with the 'students involvement' in the 'academic bodies' of the University? *

- 4 - Strongly satisfied
- 3 - Satisfied
- 2 - Neutral
- 1 - Dissatisfied
- 0 - Strongly Dissatisfied

16. Based on standard and quality please rate the following facility *

	Excellent	Very Good	Good	Ordinary	Poor
Classroom	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Library	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
Workshop	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Canteen	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
Hostel	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

17. What is the standard of the 'training', 'internship', 'projects', 'mock-interviews' conducted by the department? *

- 4-Excellent
- 3-Very Good
- 2-Good
- 1-Ordinary
- 0-Poor

18. Are you satisfied with the training and placement for your Programme? *

- 4 - Strongly Satisfied
- 3 - Satisfied
- 2 - Neutral
- 1 - Dissatisfied
- 0 - Strongly Dissatisfied


19. What changes are required in T & P to improve the placement *

20. Are you satisfied with the adequacy of the infrastructure and the safety on the campus? *


- 4 - to a great extent
- 3 - Moderate
- 2 - Some what
- 1 - Very little
- 0 - Not at all

21. Would you like to give any other suggestions? *

(b) Filled-in Feedback form on Curriculum from one Faculty as a sample



**MIT INSTITUTE
OF DESIGN**



**MIT-ADT
UNIVERSITY
PUNE, INDIA**
A Long Tradition. World-Class Education.

Feedback from Stakeholders - Faculties

Feedback from Faculties
We seek your feedback which will help MIT-ADT University to update various programs as per the International standards.

...

1. Faculty Full Name *

2. Designation *

Associate Professor - HOD, Interior Space & Furniture Design

3. E-Mail ID *

amitdeshmukh@mitid.edu.in

4. Contact No

9422504971

5. Discipline *

- Product Design
- Transportation Design
- Interior Space & Furniture Design
- Film & Video Design
- Graphic Design
- Animation Design
- Retail & Exhibition Design
- User Experience Design
- Immersive Media Design
- Design Management
- Fashion Management & Marketing
- Fashion Design
- Fashion Communication
- Foundation/Pre -Design

6. Is the curriculum well-structured and relevant to real life situations (relevance to the local, national, regional and global developmental current trends)? *

- 4 - Strongly agree
- 3 - Agree
- 2 - Neutral
- 1 - Disagree
- 0 - Strongly Disagree

7. Are you satisfied with the duration given for skill-based courses and projects?

- 4 - Strongly satisfied
- 3 - Satisfied
- 2 - Neutral
- 1 - Dissatisfied
- 0 - Strongly Dissatisfied

8. Is the syllabus enhancing constructive learning and develops problem solving skills?

- 4 - To a great extent
- 3 - Moderate
- 2 - Some what
- 1 - Very Little
- 0 - Not at all

9. Does the curriculum reflect Programme outcomes (POs), Programme Specific Outcomes (PSOs) and Course Outcomes (COs) of the Programme and courses offered by the University and are they mapped?

- 4 - Strongly Agree
- 3 - Agree
- 2 - Neutral
- 1 - Disagree
- 0 - Strongly Disagree

10. Are sufficient reference books, based on the syllabus, available in the library?

- 4 - Everytime
- 3 - Usually
- 2 - Occasionally/ Sometimes
- 1 - Rarely
- 0 - Never

11. Are books suggested by you, purchased for library ?

- 4 - Regularly
- 3- Often
- 2 - Sometimes
- 1- Rarely
- 0 -Never

12. Does the curriculum include 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship?

4 - To a great extent

3 - Moderate

2 - Somewhat

1 - Very little

0 - Not at all

13. Are your suggestions to revise the curriculum taken into consideration?

4 - Every time

3 - Usually

2 - Occasionally/Sometimes

1 - Rarely

0 - Never

14. How do you find the curriculum from the employability, and entrepreneurship point of view?

4 - Excellent

3 - Very Good

2 - Good

1 - Ordinary

0 - Poor

(c) Filled-in Feedback form on Curriculum from one Employer as a sample



Feedback from Stakeholders - Employers

Feedback from Employers
We seek your feedback which will help MIT ADT University revise and update the curriculum of various programs as per the International standards.

1. Employer Full Name *

Prateek Sethi

2. E-Mail ID *

prateek@wearetrip.in

3. Contact No *

9822442193

4. Organization Name *

Trip Creative Services

5. Designation *

Creative Director

6. Do you find the curriculum relevant to the industry needs?

- 4- To a great extent
- 3 - Moderate
- 2- Some what
- 1 - Very little
- 0- Not at all

7. Do you feel the institute have done justice in developing skills required for the industry?

- 4- Fully
- 3- Reasonably
- 2- Partially
- 1- Slightly
- 0 - Not at all

8. How do you find the fundamental and practical knowledge of the student serving your organization?

- 4 - Excellent
- 3 - Very Good
- 2 - Good
- 1 - Ordinary
- 0- Poor

9. How do you find the soft skills like communication skills, articulation skills, attitude and behaviour of the student serving your organization?

4 - Excellent

3 - Very Good

2 - Good

1 - Ordinary

0 - Poor

10. What new 'components' should be included in the curriculum?

Design for the Internet Generation

11. Would you like to give any other suggestions ?

Enter your answer

(d) Filled-in Feedback form on Curriculum from one Alumni as a sample

MIT INSTITUTE OF DESIGN | MIT-ADT UNIVERSITY PUNE, INDIA

Feedback from Stakeholder - Alumni

Feedback from Alumni
We seek your feedback which will help MIT ADT University to update the various programs as per the International standards.

1. Alumni full Name (First & last name) *

CHAITANYA KAMBLE

2. Year of Passing Out

* [Q]

- 2008
- 2009
- 2010
- 2011
- 2012
- 2013
- 2014
- 2015
- 2016
- 2017
- 2018
- 2019
- 2020
- 2021

3. Programme *

- B.Des
- M.Des

4. Discipline *

- Product Design
- Transportation Design
- Animation Design
- Film and Video Design
- Graphic Design
- Retail Design
- User Experience Design
- Interior Space and Furniture Design
- Fashion Communication
- Fashion Design
- Fashion Management & Marketing
- Design Management
- Immersive Media Design

5. E-mail ID *

chaitanya.kamble@nitoid.edu.in

6. Contact no

9175555882

7. Present Organization Name: *

BHUSHAN POWAR DESIGNS

8. Present Designation *

Yacht Designer

9. Was the curriculum well-structured and relevant to real life situations (relevance to the local, national, regional and global developmental current trends)? *

- 4 - Strongly Agree
- 3 - Agree
- 2 - Neutral
- 1 - Disagree
- 0 - Strongly disagree

10. Were you satisfied with the duration given for skill-based courses and projects? *

- 4 - Strongly satisfied
- 3 - Satisfied
- 2 - Neutral
- 1 - Dissatisfied
- 0 - Strongly Dissatisfied

11. Was the syllabus enhancing constructive learning and develops problem solving skills? *

- 4-To a great extent
- 3-Moderately
- 2-Some what
- 1-Very little
- 0-Not at all

12. Were sufficient reference books, based on the syllabus, available in the library? *

- 4- Regularly
- 3-Often
- 2-Sometimes
- 1- Rarely
- 0-Never

13. Does the curriculum include 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship? *

- 4 - To a great extent
- 3 - Moderate
- 2 - Somewhat
- 1 - Very little
- 0 - Not at all

14. Has the components, which you felt were missing in the curriculum, incorporated in the curriculum now? *

- 4-To a great extent
- 3-Moderately
- 2-Some what
- 1-Very little
- 0-Not at all

15. How do you find the curriculum from the employability, and entrepreneurship point of view? *

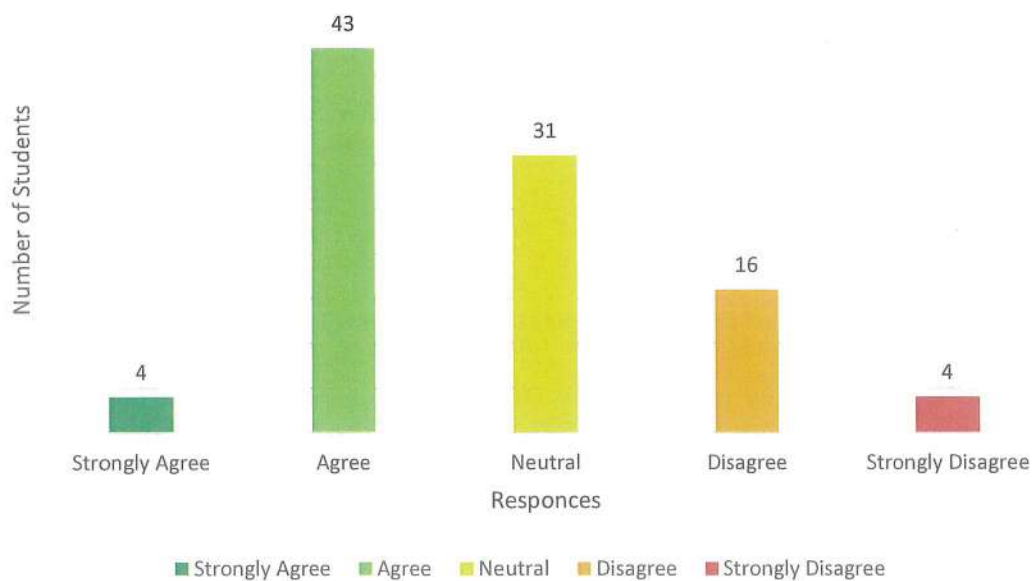
- 4 - Excellent
- 3 - Very Good
- 2 - Good
- 1 - Ordinary
- 0 - Poor

2. Analysis of Feedback Forms on Curriculum from Different Stakeholders

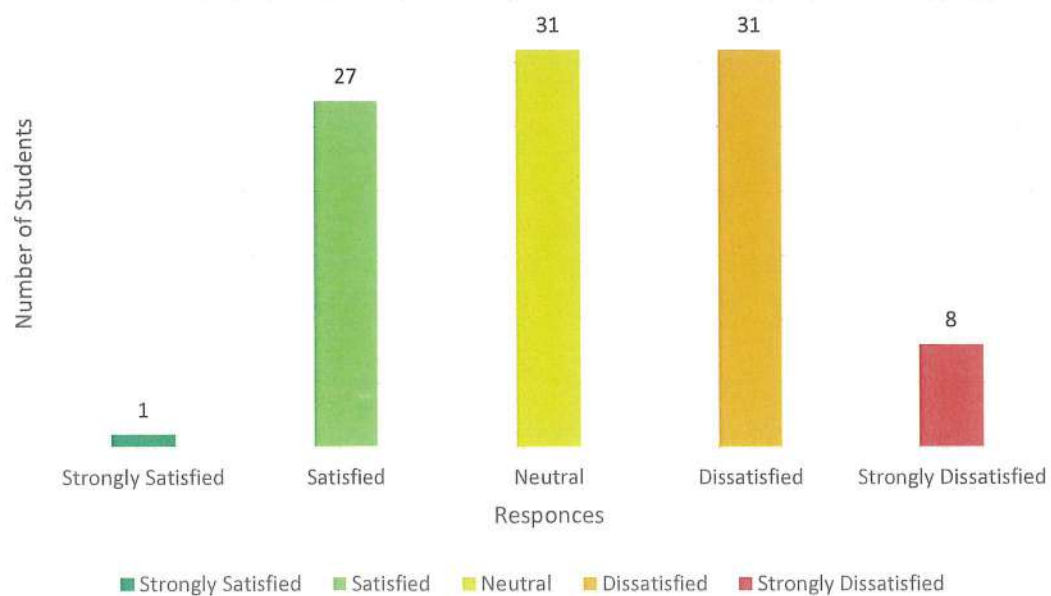
(a) Analysis of Feedback Forms on Curriculum from Students

Total number of feedbacks obtained on Curriculum from Students- 98

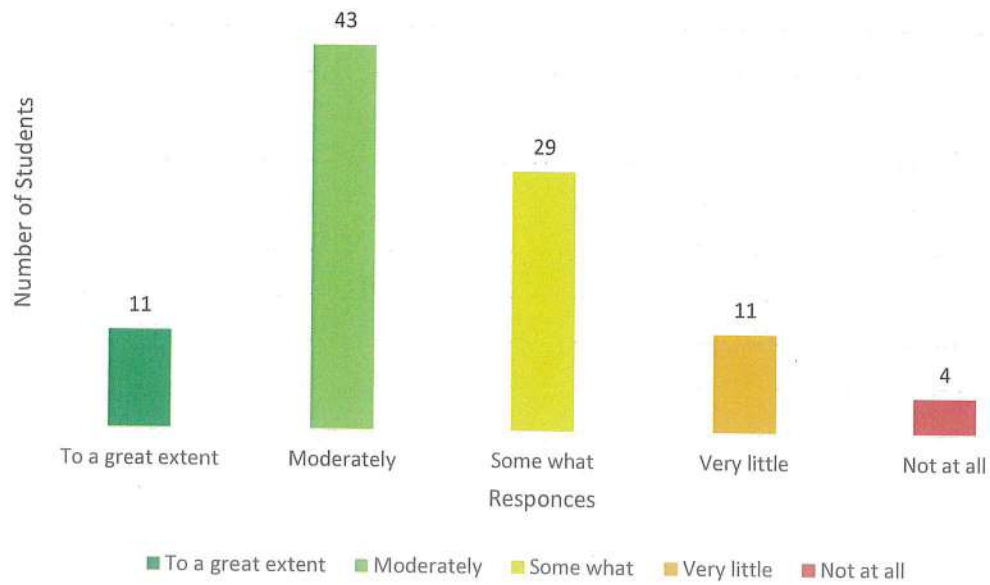
Que.-Is the curriculum well-structured and relevant to real life situations (relevance to the local, national, regional, and global developmental current trends)?



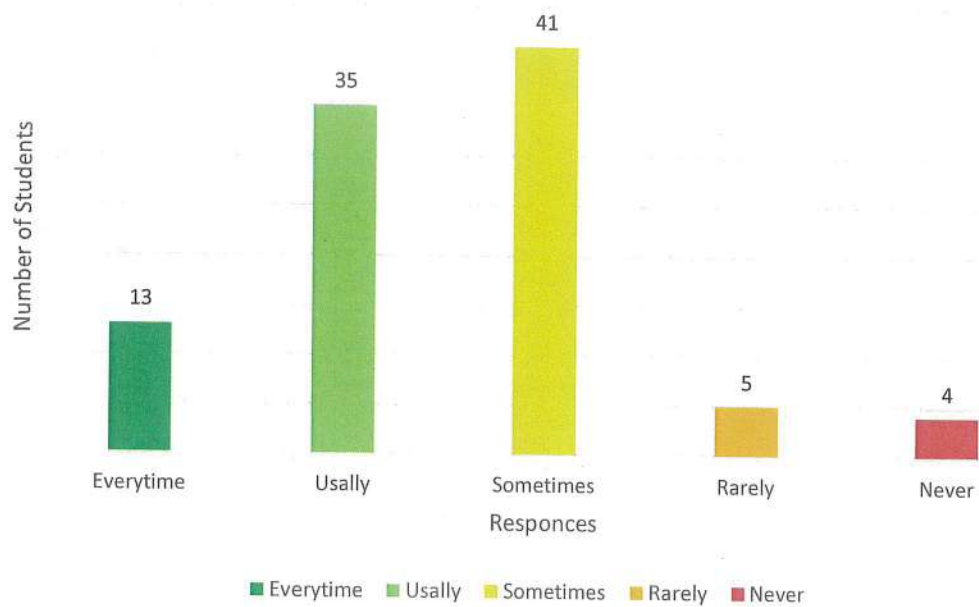
Que.-Are you satisfied with the duration given for skill-based courses and projects?



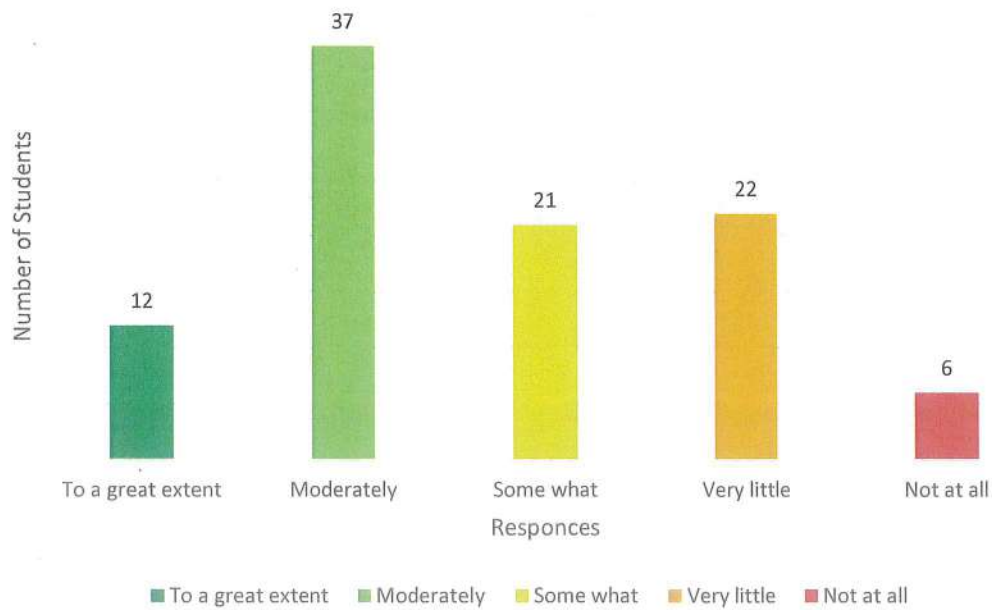
Que.-Is the syllabus enhancing constructive learning and develops problem solving skills?



Que.-Are sufficient reference books, based on the syllabus, available in the library?



Que.-Does the curriculum include 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship?



Que.-How do you find the curriculum from the employability, and entrepreneurship point of view?



Conclusion:

- According to 60% Students curriculum is good from employability, and entrepreneurship point of view.
- 50% Students said that the curriculum includes 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship.
- 80% Students said that the curriculum is well-structured and relevant to real life situations (relevance to the local, national, regional, and global developmental current trends)
- 85% Students said that the syllabus enhancing constructive learning and develops problem solving skills.
- According to 91% Students sufficient reference books, based on the syllabus, available in the library.

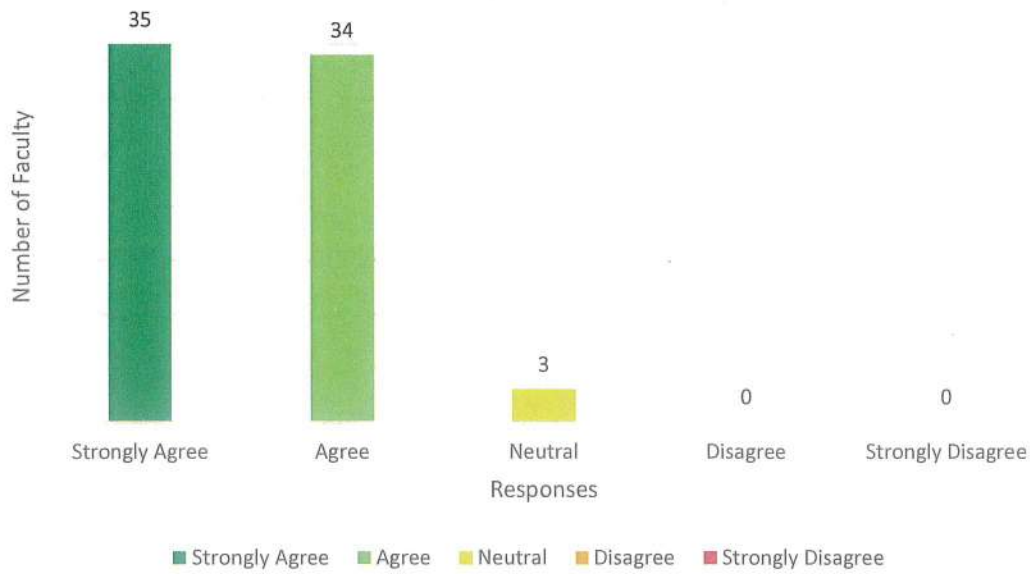
Suggestions from Students on curriculum:

- More ways to integrate industry standards (work related) in the curriculum would really prepare students to face the challenges of the design world.
- More focus on skill base learning like sketching, Photoshop, and industry collaboration projects, weekly masterclass from industry.
- The program requires moderate - expert level programming which is barely taught to the level required. To suggest, it would be optimal if the course focuses more on design thinking, UX research and problem solving and more thorough programming.
- Attending Design competitions or Exhibitions are comparatively low. Case studies and Industry visits should be made regularly and frequently to understand the current trends in material and how progressive the market.

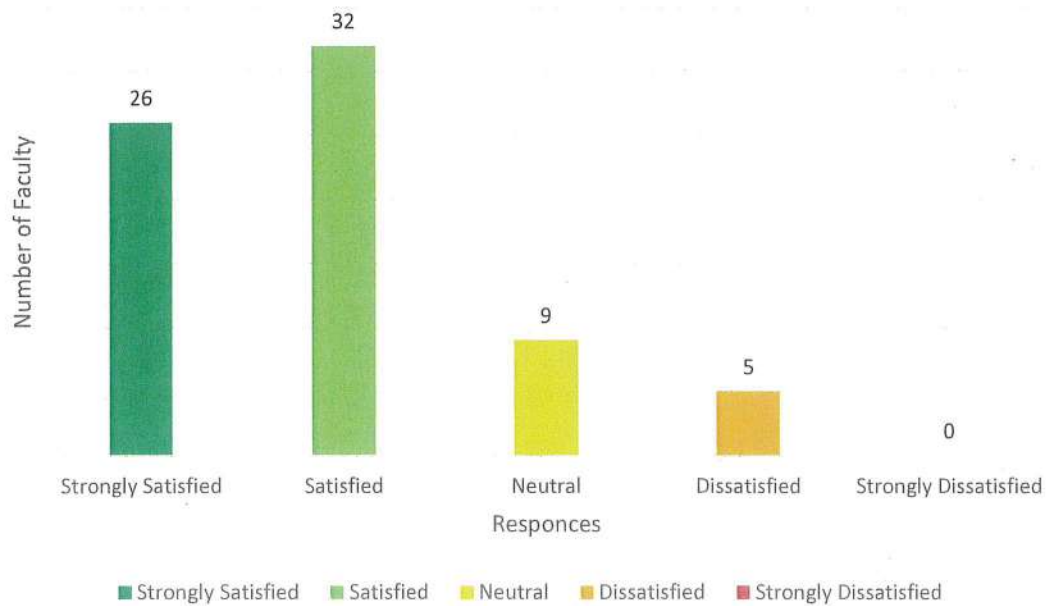
(b) Analysis of Feedback Forms on Curriculum from Faculty

Total number of feedbacks obtained on Curriculum from Faculty- 72

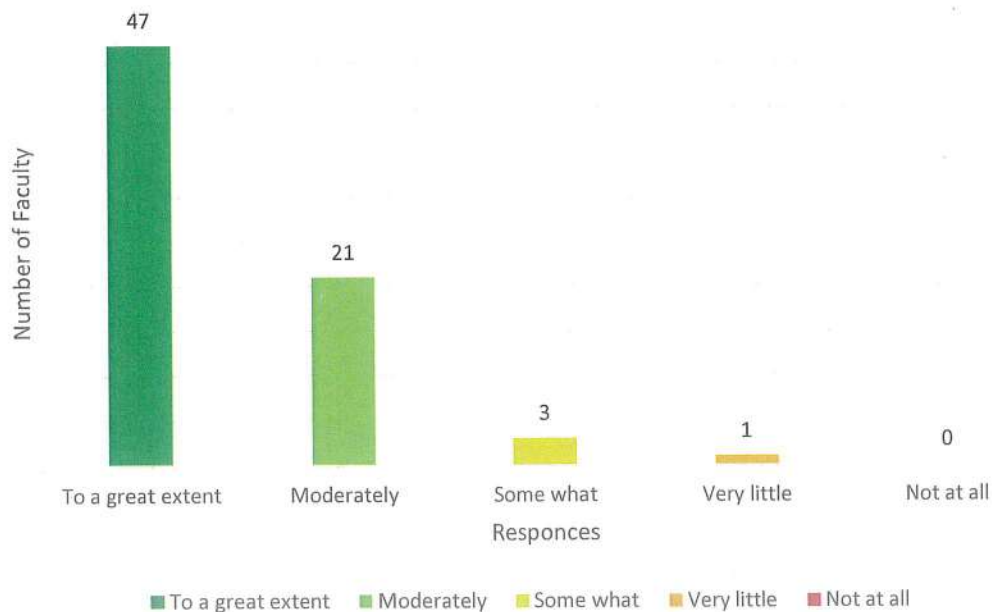
Que.-Is the curriculum well-structured and relevant to real life situations (relevance to the local, national, regional, and global developmental current trends)?



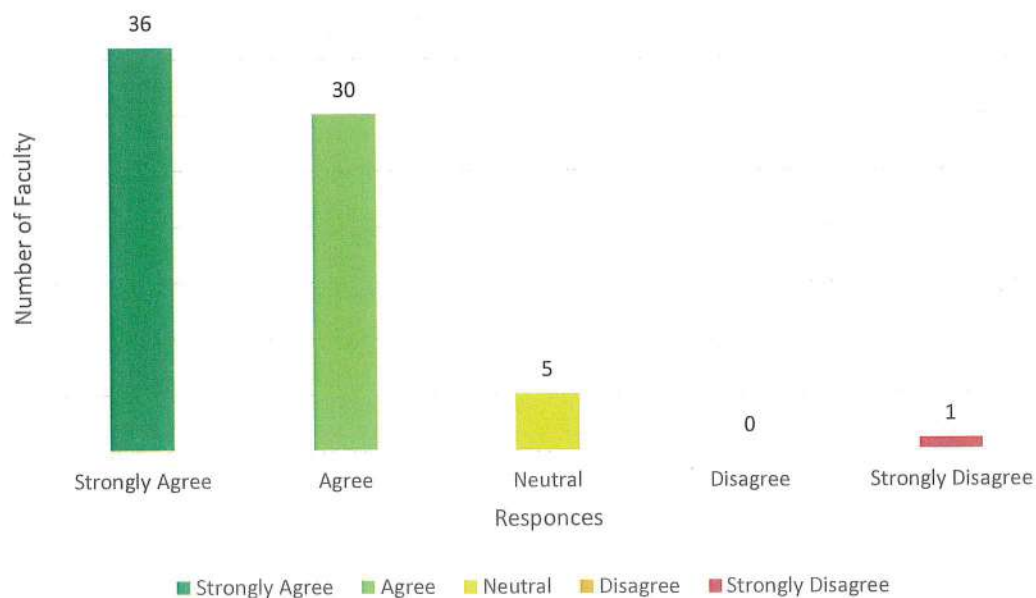
Que.-Are you satisfied with the duration given for skill-based courses and projects?



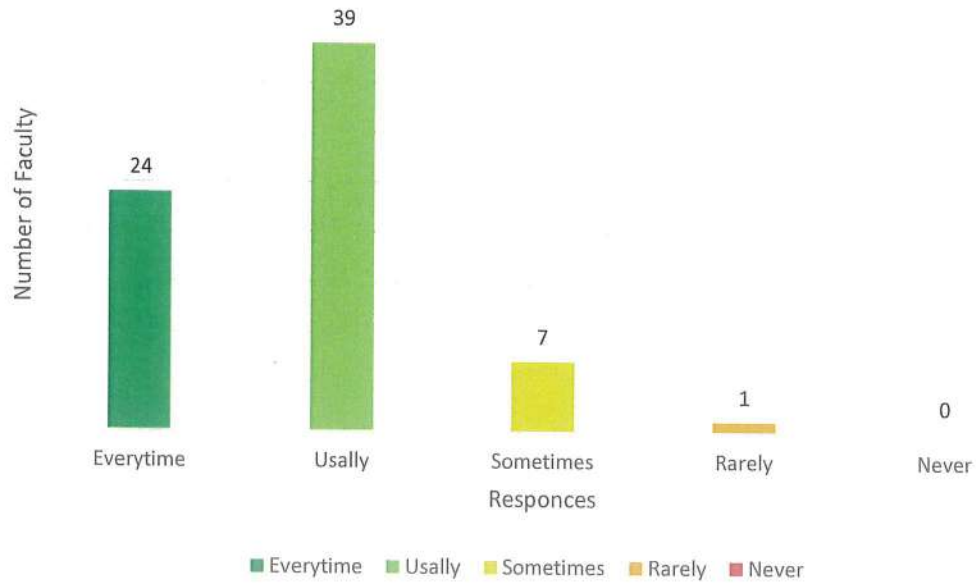
Que.-Is the syllabus enhancing constructive learning and develops problem solving skills?



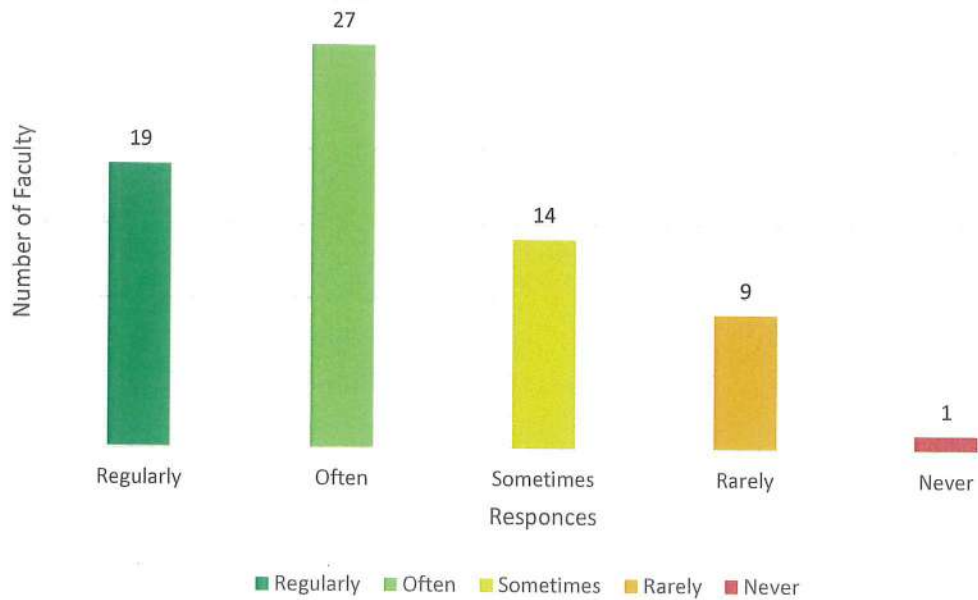
Que.-Does the curriculum reflect Programme outcomes (POs), Programme Specific Outcomes (PSOs) and Course Outcomes (COs) of the Programme and courses offered by the University and are they mapped?



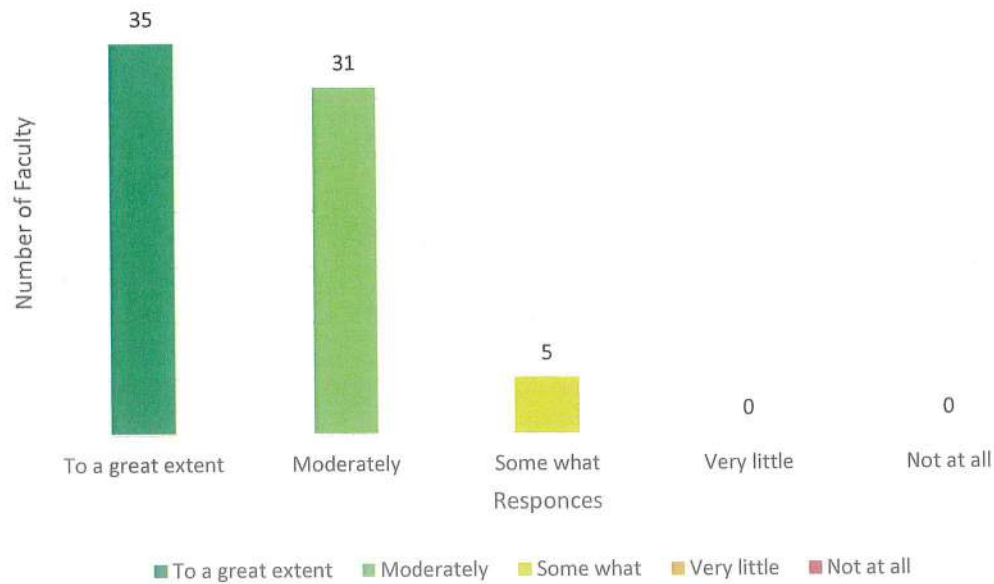
Que.-Are sufficient reference books, based on the syllabus, available in the library?



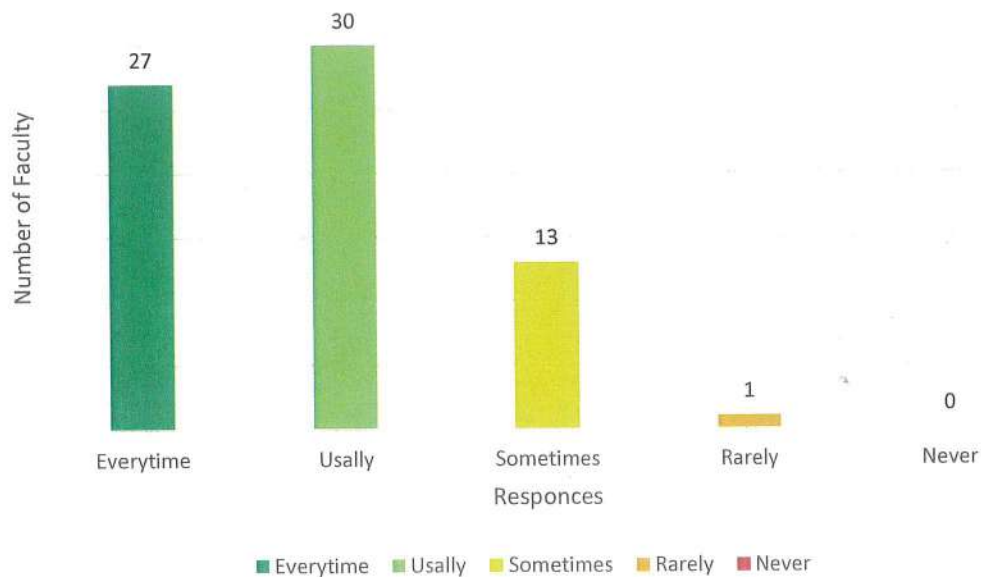
Que.-Are books suggested by you, purchased for library?



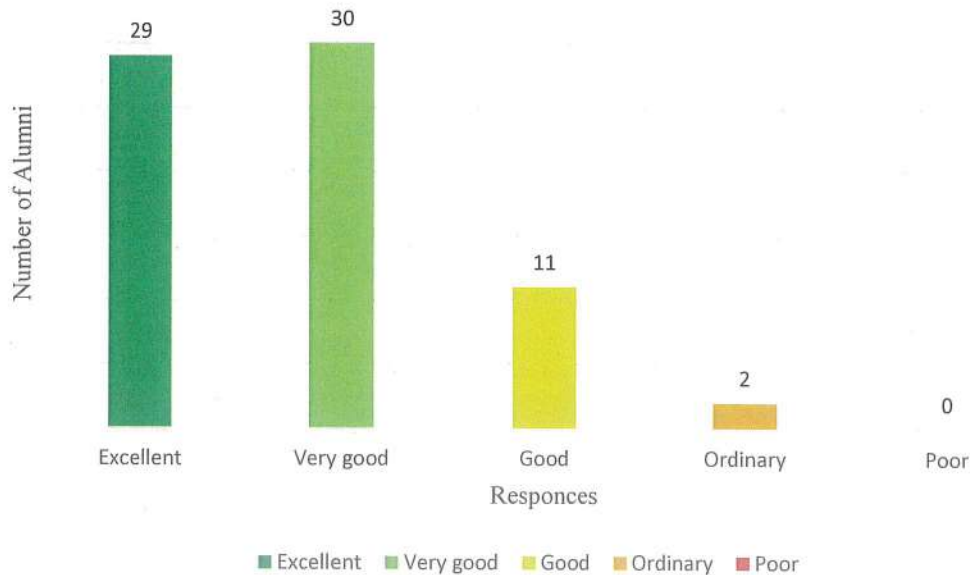
Que.-Does the curriculum include 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship?



Que.-Are your suggestions to revise the curriculum taken into consideration?



Que.-How do you find the curriculum from the employability, and entrepreneurship point of view?



Conclusion:

- According to 97% Faculty curriculum is positive from employability, and entrepreneurship point of view.
- According to 92% Faculty, the curriculum reflects Programme outcomes (POs), Programme Specific Outcomes (PSOs) and Course Outcomes (COs) of the Programme and courses offered by the University and are they mapped.
- 93% Faculty said that the curriculum includes 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship.
- 96% Faculty said that the curriculum is well-structured and relevant to real life situations (relevance to the local, national, regional, and global developmental current trends)
- 95% Faculty said that the syllabus enhancing constructive learning and develops problem solving skills.
- According to 89% Faculty sufficient reference books, based on the syllabus, available in the library.
- According to 80% Faculty their suggestions taken into consideration to revise the curriculum.

Suggestions from Faculty on curriculum:

- Overall good need to boost more infrastructure.
- Advancement needed in prototyping labs.
- we need to add new topics like service design, product management etc.
- Increase in industry visits and high-level design practitioner from industries should be invited more frequently to talk about latest design trends and industry requirements with students.

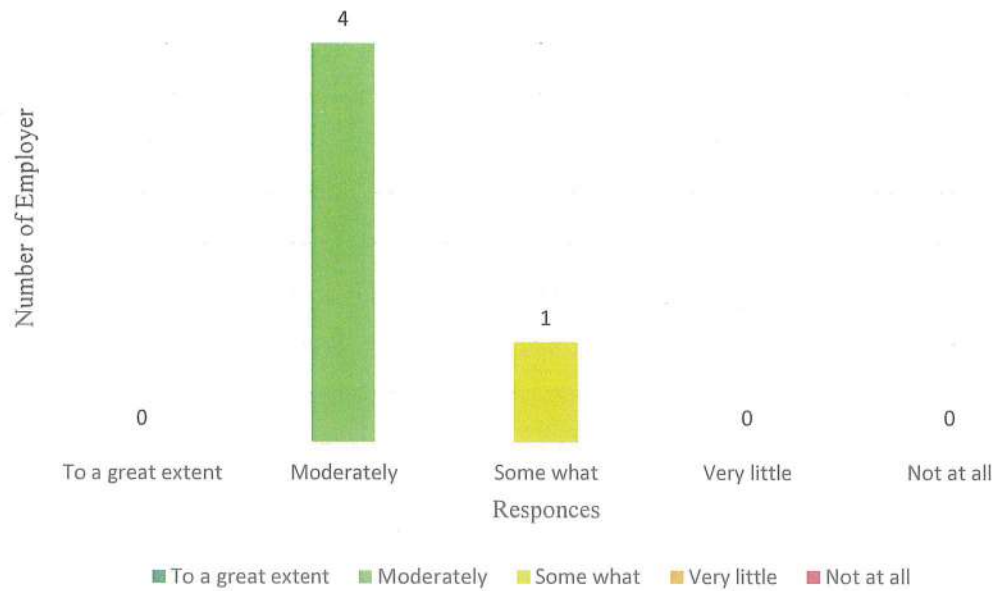
(c) Analysis of Feedback Forms on Curriculum from Employer

Total number of feedbacks obtained on Curriculum from Employer- 5

Que.- Do you find the curriculum relevant to the industry needs?



Que.- Do you feel the Institute have done justice in developing skills required for the industry?



Que.- How do you find the fundamental and practical knowledge of the student serving your organization?



Que.- How do you find the soft skills like communication skills, articulation skills, attitude and behaviour of the student serving your organization?



Que.- What new 'components' should be included in the curriculum?

- We feel the Curriculum covers most of the requirements we expect from a design team. The only thing lacking is the real time speed of working which can only be achieved in a real time job.
- All is good here, nothing to add.
- There should be modules on business and more emphasis on new age technologies.
- More than adding new components we can just elaborate more on the present once.
- Domain understanding business.
- Extreme Ownership.

Conclusion:

- 80% Employer feel that the curriculum relevant to the industry needs.
- 80% Employer feel the Institute have done justice in developing skills required for the industry.
- 80 % Employer find the fundamental and practical knowledge of the student is good.
- 100% Employer find the soft skills like communication skills, articulation skills, attitude and behaviour of the student is good.

Suggestions from Employer on curriculum:

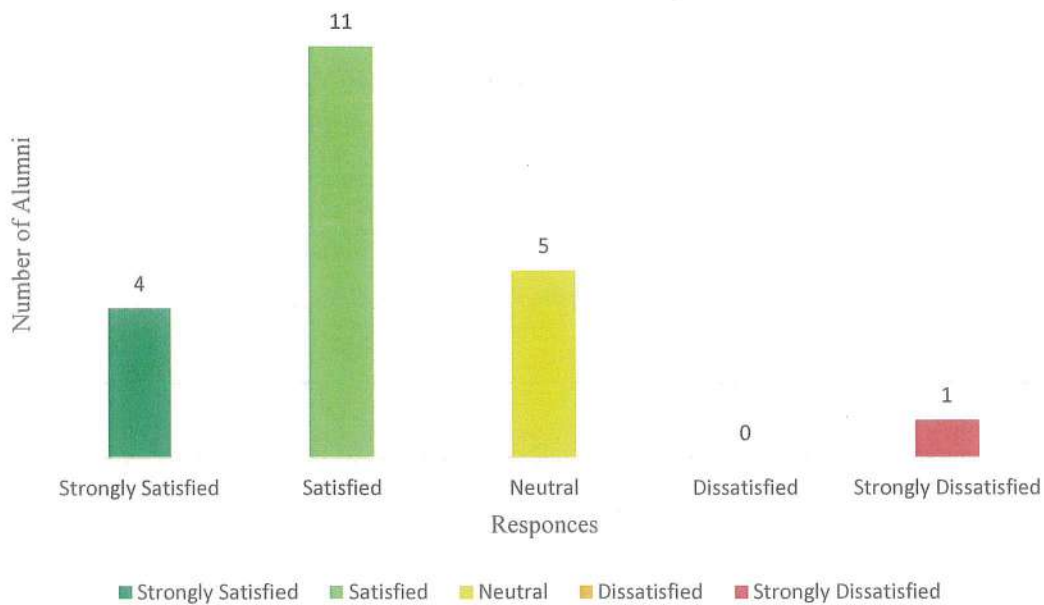
- MIT can collaborate with design houses for projects or may be do some live social projects will give students character.

- The internship should last at least 90 days.
- Agile working with cross functional teams.

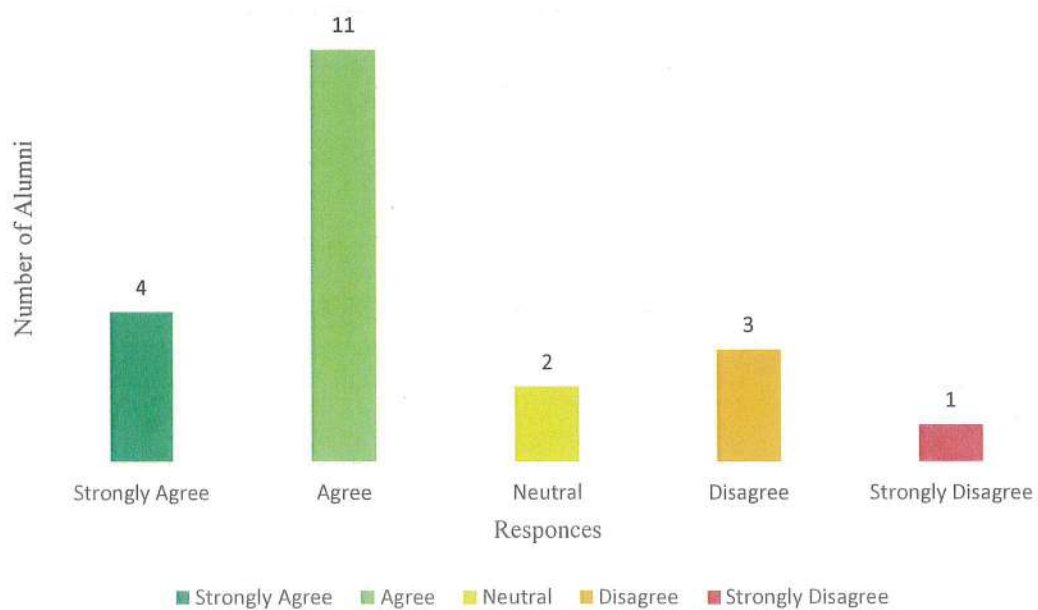
(d) Analysis of Feedback Forms on Curriculum from Alumni

Total number of feedbacks obtained on Curriculum from Alumni- 21

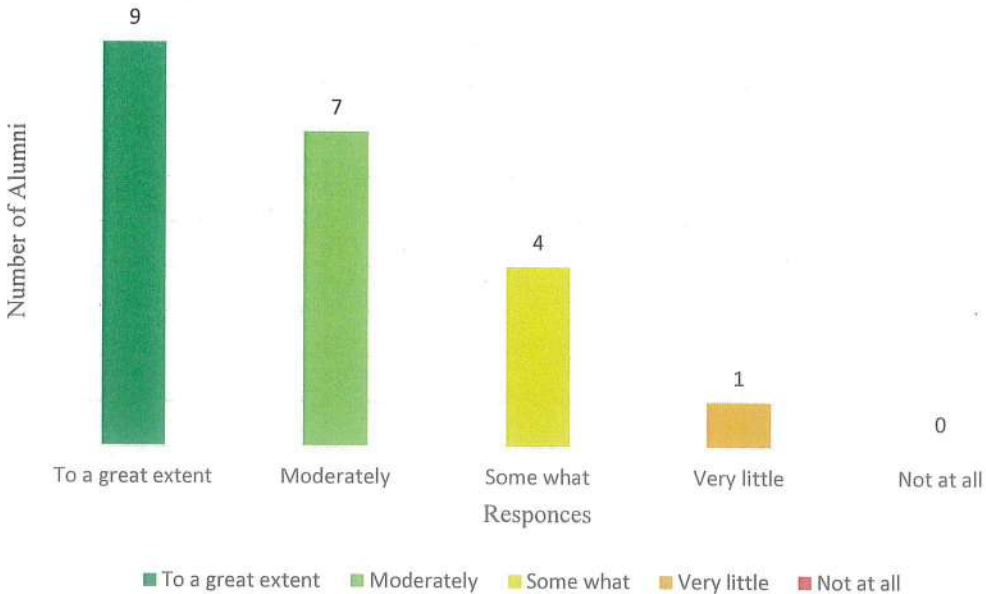
Que.- Was the curriculum well-structured and relevant to real life situations (relevance to the local, national, regional, and global developmental current trends)?



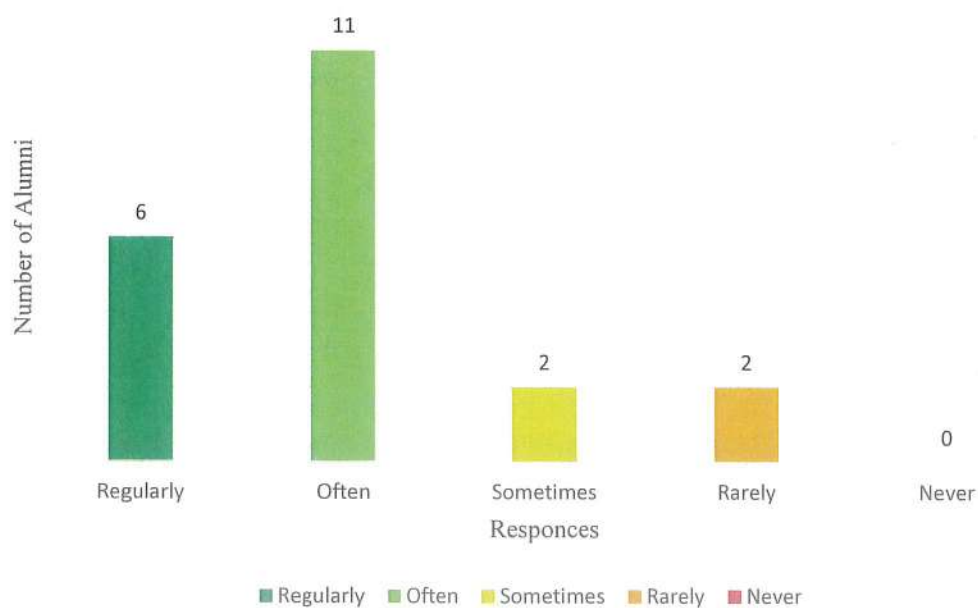
Que.- Were you satisfied with the duration given for skill-based courses and projects?



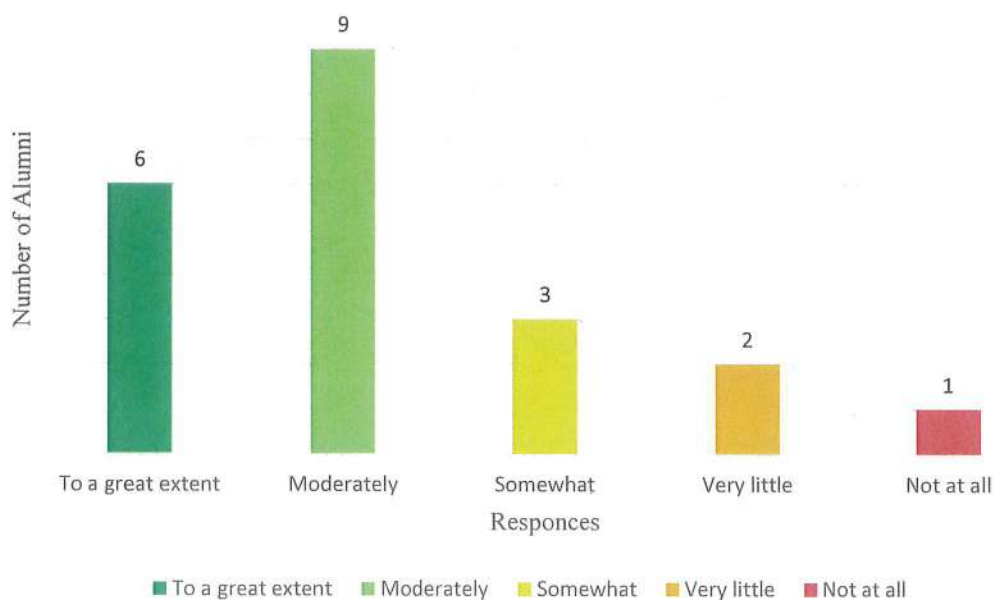
Que.- Was the syllabus enhancing constructive learning and develops problem solving skills?



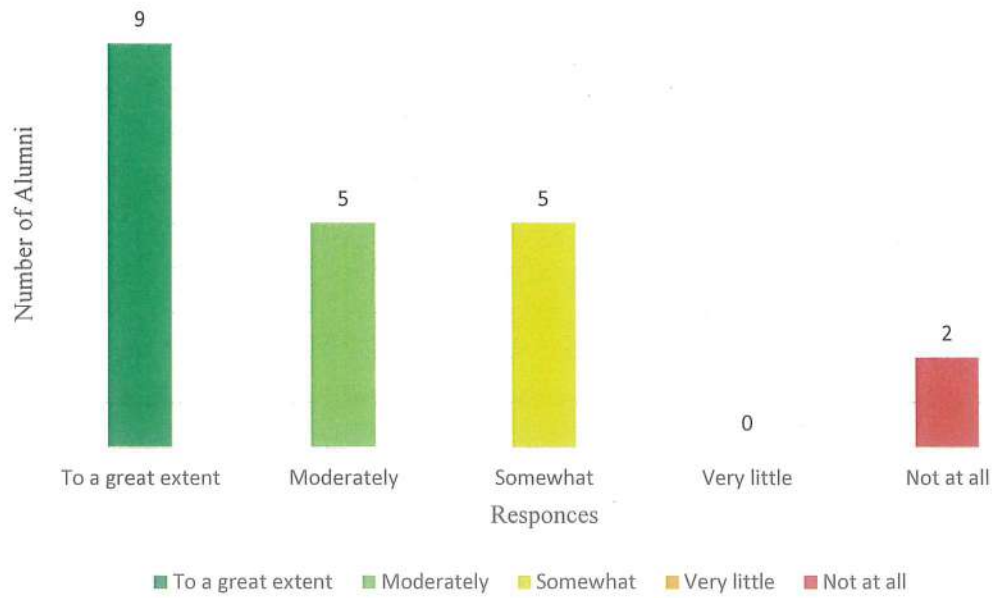
Que.- Were sufficient reference books, based on the syllabus, available in the library?



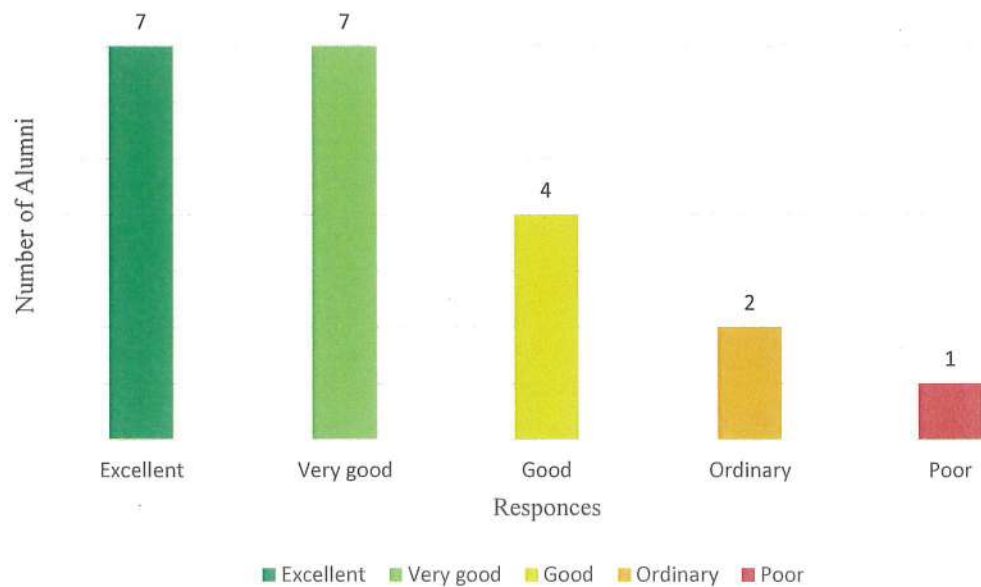
Que.- Does the curriculum include 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship?



Que.- Have the components, which you felt were missing in the curriculum, incorporated in the curriculum now?



Que.- How do you find the curriculum from employability, and entrepreneurship point of view?



Conclusion:

- According to 85% Alumni curriculum is good from employability, and entrepreneurship point of view.
- 72 % Alumni says that the curriculum includes 'Latest Development/Research Component' and strike right balance between the theory, practical and project, training, internship.
- 71% Alumni says that the curriculum is well-structured and relevant to real life situations (relevance to the local, national, regional, and global developmental current trends)
- 71% Alumni are satisfied with the duration given for skill-based courses and projects.
- According to 67% Alumni, components, which you felt were missing in the curriculum, incorporated in the curriculum now.

Feedback from Alumni on curriculum:

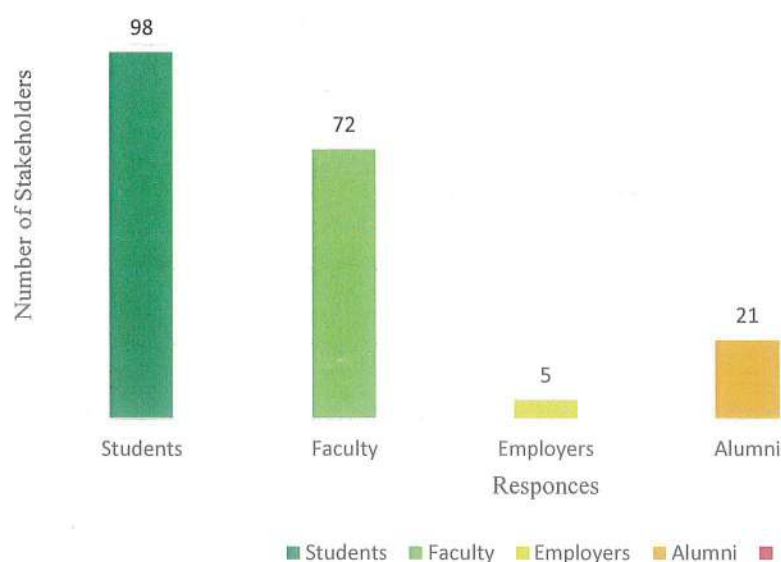
- It was great experience learning in MIT. I grew not only in terms of intellectuality but as a person also. Learning experience as well as the institute culture helped to overcome all my weakness and turn that into my strengths. Overall experience and learning boosted my confidence to face the real world. MIT had supported me throughout my four years in every way possible.
- Students must be made to understand what the reality of working as a transportation designer everyday are, instead of being sold the idea of it as a dream. The college offers a wide range of cross functional learning within departments and even the transportation design course curriculum does a good job in providing exposure to various domains of design for student to explore.
- My personal learning experience is I gain more practical knowledge rather than only theory. The work culture and environment are too good. There are no boundaries for the to explore the new things.

Suggestions from Alumni on curriculum:

- To incorporate new technologies like AR/VR, focus on skill development considering the global competition and presentation skills.
- To incorporate more opportunities for Fashion Communication students. To have more fashion centric projects as opposed to graphic design.
- Student should get good career concealing before they choose type of industry, they want to go in.
- Focus on more industry exposure to the students by bringing in design studios / companies.

3. Comparison of Feedback of different Stakeholders

Graph below shows the details of the feedback obtained from the stakeholders for curriculum of various programs under MITID.



As per the feedback obtained from the stakeholders it can be understood that:

- Hands on experience, problem solving skills, soft skills are the strengths of the curriculum.
- Overall curriculum is well-structured and relevant to real life situations. It takes into consideration the local and national needs.
- Stakeholders found the overall curriculum good from employability, and entrepreneurship point of view.
- Curriculum was designed with a practical approach which helps design learners while working in the industry but still there is need to introduce some finance and management related courses.
- Need to advancement in classroom infrastructure and prototyping labs is observed.

4. Pertinent pointers identified & drawn to enhance the learning effectiveness

As per the feedback obtained from the stakeholders' things that can be done to enhance the curriculum include:

- Need to strengthen our classroom infrastructure and prototyping labs by incorporating latest technologies.
- Exposure to design industries need to be increased for students.
- More focus on a soft skills training program to equip students with soft skills and encourage them to develop their work ethic, professionalism in the work done.

Date: 20-05-2023

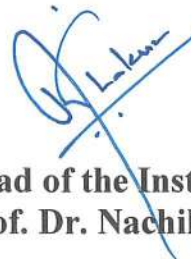
**Communication Letter of 'Action Taken' for Curriculum Feedback
received from stakeholders for the year 2022-23**

The Feedback on Curriculum is taken from different stakeholders (Students, Alumni, Teachers, Employers) and analysed by the committee including curriculum feedback coordinator and reported to Head of the Institute. Later the Head of the Institute conducted faculty meeting to communicate the curriculum feedback received from different stakeholders and discussed the action points with subject teachers. The following observations and suggestions forwarded to take the further action in BOS.

- Need to strengthen our classroom infrastructure and prototyping labs by incorporating latest technologies.
- Exposure to design industries need to be increased for students.
- More focus on a soft skills training program to equip students with soft skills and encourage them to develop their work ethic, professionalism in the work done.



**Curriculum Feedback Coordinator
Asst. Prof. Supriya Ugale**



**Head of the Institute
Prof. Dr. Nachiket Thakur**

Date: 21-09-2023

**Planning the Revision for Updating the Syllabus as per action taken
report on curriculum Feedback of AY 2022-23**

Following pointers will be discussed in the BoS meeting which is scheduled on June 2024

- Discuss latest technologies to strengthen the prototyping lab facilities.
- Discuss opportunities in curriculum to enhance the exposure to design industries.
- As per stakeholder's suggestions, a soft skills training program needs to be plan in curriculum to equip students with soft skills and encourage them to develop their work ethic, professionalism in the work done.

The modified syllabus is kept for approval from BOS, if any suggestion from BOS members, will be incorporated in the syllabus. After passing through BOS, the syllabus forwarded to the Academic Council for approval.



**Head of the Institute
Prof. Dr. Nachiket Thakur**

MOM of BOS and Academic Council on Feedback

Following points are covered in BOS and proofs are attached in the same file.

Following points are noted from the curriculum Feedbacks taken from Stakeholders:

As per the feedback obtained from the stakeholders' things that can be done to enhance the curriculum include:

- Overall curriculum is well-structured and relevant to real life situations. It takes into consideration the local and national needs.
- Hands on experience, problem solving skills, soft skills are the strengths of the curriculum.
- Curriculum was designed with a practical approach which helps design learners while working in the industry.
- The overall curriculum meets the standards of the industry.
- Stakeholders found the overall curriculum good from employability, and entrepreneurship point of view.

Action Taken and Improvement or Enrichment in the Curriculum

Following are action taken points or suggestions discussed in the BoS meeting.

1. As per stakeholder's suggestions, advance prototyping lab will be developed to strengthen the curriculum and enhance the teaching-learning experience.
2. As per stakeholder's suggestions, different activities will be planned throughout the year focusing on industry exposure.
3. As per stakeholder's suggestions, a soft skills training program will be included in curriculum to equip students with soft skills..

Conclusion:

The report consists of feedback taken from different stakeholders, analysis and action taken on the pertinent pointers obtained for the A.Y. 2022-23. Main objective of the continuous improvement in the curricula development and enhancement, enrichment is achieved. Reflection of the action taken is observed in BoS/AC meeting and further implementation are done in the next BoS. (Proofs attached)

Geotagged Photographs



Website Upload